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CESAR GOMEZ

Software Engineer

CONTACT

☎ : +523121245820

✉ : cesargomez89@gmail.com

🌐 : www.linkedin.com/in/cesargomez89

PROFILE

As a Senior Ruby on Rails Developer, I have extensive experience in software development and a deep understanding of the Ruby on Rails framework. I am passionate about creating high-quality software following the best practices.

Throughout my career, I have consistently worked in different projects, utilizing agile methodologies to manage projects efficiently. I am a creative problem solver and able to think outside of the box to come up with innovative solutions to complex problems.

EXPERIENCE

SOFTWARE ENGINEER

Stadium Goods / Mexico 2021 - 2022

I'm currently working here as a Senior Software Engineer. I'm part of a team in charge of some specific areas of the core system.

SOFTWARE ENGINEER

Michelada.io / Mexico 2019 - 2021

I started to work here as a Senior Ruby on Rails Developer in 2019. I contributed in many internal projects and worked for some clients as a team extension.

SOFTWARE ENGINEER

Tangosource / Mexico 2013 - 2019

I started to work here as a Junior Developer and became a Senior Ruby on Rails Developer. In my last position I was in charge of the training program in the company and I was the Technical Lead in 2 projects.

PERSONAL SKILLS

- Collaboration
- Mentoring
- Adaptability
- Problem solving

PROFESSIONAL SKILLS

Ruby on Rails

Sinatra

Postgres

MySQL

DynamoDB

TDD/BDD

Rspec/Minitest/Capybara

REST API

Docker

Amazon AWS

NGINX

Puma

Git

Javascript

React

Vim

Tmux

HTML/HAML/CSS/SASS

Heroku

CI/CD

PROJECTS

STADIUM GOODS

Sep 2021 - Dec 2022

Position: Developer

Stadium Goods is an sneakers and streetwear marketplace.

- Import external orders from a third party service using an ETL
- Decouple 3P service from the core application
- Implement elastic search for multiple views
- Refactor Gitlab CI pipelines to avoid run tests by domain
- Create the first rails engine to isolate an specific module of the application
- implemented packwerk gem to enforce boundaries
- Migrate from webpacker to importmaps to reduce build times
- Implement new features using Hotwire and ActionCable

CURACUBBY

Jul 2020 - Aug 2021

Position: Developer

Curacubby is an application for public and private schools. It helps to manage school programs, summer camps, sport leagues and more.

- Implemented parallel testing
- Upgraded framework versions
- Upgraded Rails version from 4 to 6
- Improved Testing Coverage from 60% to 86%
- Added static analysis tools
- Refactored and modularized code
- Created health check and student enrollments using Rails engines and React
- Fixed bugs in core application

KUESKI

Nov 2019 - Mar 2020

Position: Developer

Kueski is a fintech app for lending.

- Built a microservice to detect risky users by giving a score based on the data retrieved by the API
- Added some features to integrate the service with the core application
- Created a styleguide and documented processes

PREPAID2CASH

Jan 2014 - Jul 2019

Position: Main Developer and Team leader

We worked on an application to turn gift cards into cash.

- Started as a team extension adding many features related to preventing fraud using tools like sift science
- Worked here in 2016 and came back as a team leader in 2019

ORBRIDGE

Jan 2014 - Jul 2019

Position: Main developer and team leader

We worked on an angularJS/Rails application about traveling from 2014 to 2019.

- Created procedures for system monitoring, recovery, backup and optimization
- Migrated infrastructure from rackspace to aws
- Migrated Rails version from 3 to 4 and kept it up to date
- Introduced coding style guides, architecture diagrams, definition of done and documentation